



Year 6 Explanation



What should I already know?

- Include a question as a title
- Include a short introduction
- Include detailed information around a specific topic
- Use time conjunctions
- Use technical language
- Include diagrams with captions
- Structure work so it is easily read by others
- Include a summary

What will I know by the end of the unit?

- To pose a question as a title
- Include an introduction
- Include detailed information on a specific topic
- Use of casual conjunctions and adverbials
- Use of time conjunctions and adverbials to show the order of events
- Use of technical language
- Use of diagrams or illustrations (with captions)
- Use organisational and presentational devices to structure the text
- Use a Summary to end the text
- To be able to include all appropriate requirements from the year 6 banding sheet for writing

Diagrams/WAGOLL

How Can the Snoozatron Help You Sleep?

When Wallace is struggling to sleep, he activates his 'Snoozatron' device. This remarkable contraption will help any insomniac inventor return swiftly to the land of nod. Would you like to know how it works? Then read on...



Auto-Comfu B Snoozatron can reliably bounce Gromit up to 9999 times!

How It Works

Finding that he's wide awake in the middle of the night, Wallace pulls the big, red lever (next to his bed) that activates the machine; immediately, an alarm rings in Gromit's bedroom. As a result, his faithful assistant wakes up, retrieves a sheep costume from the wardrobe where it's kept and puts it on.

Meanwhile, back in Wallace's room, several mechanisms spring into action: giant mechanical hands – covered in soft fabric – bounce out from under his bed, re-tucking his covers; two huge leather pads appear and begin to push and plump the pillows from both sides (see illustration), before both devices disappear again. A pair of pincers then swings down and deposits a cosy hot water bottle on Wallace's lap. This is accompanied by another arm, which

passes him his favourite teddy bear. As a consequence of all these events, Wallace starts to feel warm and comfortable again. At the same time, the picture on the wall nearby folds down to reveal a record player, which subsequently begins to play soothing music. Additionally, the sound of lambs bleating can be heard.

At this point, Gromit is sleepily waiting in the kitchen, with a cup of tea, because he knows he'll soon be called to action. A hatch drops open above him and Wallace calls down, "Ready Gromit!" Gromit sighs. Warily, he steps back onto a circular platform, which is in turn mounted on a massive spring. Suddenly, he is catapulted through the hatch into Wallace's room and up past the end of the bed, before falling back and rebounding on the platform.

This final process is repeated over and over. Every time 'Gromit the sheep' appears, Wallace counts: "One, two, three..." until he starts to feel sleepy again - the

Vocabulary

Title	The name of the piece of work.
Explanation text	Tell the reader how something works or happens
Sub-heading	Smaller titles in the piece of writing which gives the reader information about that piece of text.
introduction	Gives the reader a small piece of information about the text.
Casual conjunctions	Introduce a cause for a given action
Time conjunctions	Tell the reader when something is happening
Time Adverbial	A word or phrase functioning as a major clause constituent expressing time
summary	A brief statement about the main points
Paragraph	A distinct section of writing, dealing with one theme/subject
Diagram	a simplified drawing showing the appearance, structure, or workings of something; a schematic representation.
Organisational and presentational devices	Bullet points, headings numbered lists etc. they help make the text more straightforward.

Explanation writing Skills

- Research/gather facts about the topic
- Write in full sentences
- Improve punctuation
- Produce well written explanations